

2/ppts

1 DEVICE AND METHOD FOR WAVELENGTH-DEPENDENT LIGHT  
2 OUTCOUPLING

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5 The invention relates to an exposure apparatus comprising a lamp and a  
6 condensor device, in particular for wavelength-dependent light outcoupling.

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8 Such an exposure apparatus for the exposure of offset printing plates is made  
9 known in PCT/EP 98/08081 (unpublished). According to this, the master is  
10 broken down into picture segments by means of a computer, and the picture  
11 segments are moved in sequence to an electronically controllable light  
12 modulator. The controlled light modulator comprises a reflecting digital mirror  
13 device, in front of which a field lens is located such that the beam path passes  
14 through the field lens toward the digital mirror device and, after modulation and  
15 sharp-cornered reflection, it passes back through the field lens.

16  
17 Numerous problems occur with the exposure apparatuses of the type described  
18 hereinabove. On the one hand, the visible and IR spectrum hit the offset printing  
19 plate as does the UV spectrum, which is needed for exposure. The high energy  
20 content of the light causes the object to be exposed to heat up. The offset  
21 printing plate expands and undesired deformations occur, which can lead to  
22 blurred images. A further considerable disadvantage of the exposure apparatus  
23 described is the fact that no means for the accurate adjustment of the lamp are  
24 provided.

25  
26 The object of the invention is to present an exposure apparatus and a method  
27 with which exposure quality can be optimized using simple means.

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29 The object on which the invention is based is attained by means of the invention  
30 by the fact that at least a first, preferably wavelength-dependent mirror layer is  
31 located within an exposure beam path of a lamp for dividing the beam path into a

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1 first UV portion—preferably used for exposure—and into a second primarily  
2 visible and IR spectral portion, and by the fact that a second mirror is located in  
3 the beam path of the second spectral portion.

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4  
5 Light is outcoupled in wavelength-dependent fashion using the first, preferably  
6 wavelength-dependent mirror layer. The light emitted from the lamp is thereby  
7 divided into a UV portion used for exposure, and into an unused, visible and IR  
8 spectral portion. The used, UV spectral portion is diverted in the direction toward  
9 the lens, while the visible and the IR portion pass through the mirror layer. By  
10 optimizing the mirror layer, reflection coefficients of nearly  $R=100\%$  and  
11 transmission coefficients of  $T=90\%$  can be achieved. By employing a plurality of  
12 such units, a suppression of greater than 1:1000 can be achieved with a utilized  
13 light efficiency of approximately 98%. Due to light outcoupling, the UV portion is  
14 practically all that reaches the offset printing plate for exposure. The energy in  
15 the undesired spectral range that is received is very low. No unnecessary heating  
16 up—or the negative consequences related therewith—takes place.

17  
18 The visible and IR spectral portion—which is not used for exposure and passes  
19 through the first, preferably wavelength-dependent mirror layer—is reflected on  
20 the second mirror located, in particular, perpendicular to the propagation of the  
21 unused spectral portion, back in the direction of the first mirror layer. Exactly like  
22 the first pass, this second passage through the first, preferably wavelength-  
23 dependent mirror layer is not complete, either, because residual reflection  
24 remains. A portion,  $A=T*(1-T)$ , is reflected on the mirror layer and diverted in a  
25 direction away from the object to a viewing screen, on which an image of the  
26 lamp is then created by means of imaging optics. This image is used to adjust  
27 the lamp. This allows for a much more effective positioning of the lamp than  
28 could be achieved using an unadjusted installation, due to the mechanical  
29 tolerances of lamps. The result is a much more accurate illumination of the object  
30 to be illuminated. Appropriate reference marks can be applied on the viewing  
31 screen to simplify the adjustment process.

1 The largest share of the second spectral portion—which is not used for  
2 exposure—passes through the mirror layer back in the direction of the lamp, i.e.,  
3 it does not reach the offset printing plate. The radiant energy can be absorbed  
4 here by lamp cooling elements already in place. No further elements are needed  
5 to absorb the portion not used for exposure. As a result, the entire apparatus can  
6 be designed to be more compact and, in particular, more cost-effective.

7  
8 According to an especially advantageous exemplary embodiment, a viewing  
9 screen is located in the beam path of the light portion of the second, visible or IR  
10 spectral portion reflected on the first, preferably wavelength-dependent mirror  
11 layer before the second pass through this mirror layer. An image of the lamp, the  
12 lamp filament, or the lamp electrodes is created on this viewing screen. The  
13 exposure apparatus can now be adjusted effectively using this image. The  
14 viewing screen preferably comprises a ground-glass screen, on which a mirror-  
15 inverted image of the lamp is projected. This simple exemplary embodiment of  
16 the viewing screen is cost-effective to manufacture and relates the position of the  
17 light source as an image with sufficient accuracy.

18  
19 According to a particularly advantageous exemplary embodiment of the  
20 invention, imaging optics for imaging the lamp on the viewing screen are located  
21 between the viewing screen and the first, preferably wavelength-dependent  
22 mirror layer so that an image of the lamp can be displayed on the viewing screen.  
23 These imaging optics comprise a lens system, for example. The advantage of a  
24 lens system is the high light intensity and good accuracy. By arranging the lenses  
25 appropriately, it is possible to create an enlarged representation of the lamp,  
26 which is conducive to a rapid and simplified adjustment of the exposure  
27 apparatus. A simple aperture plate can be used in order to reduce assembly.  
28 According to the principle of a "hidden camera", this produces a mirror-inverted  
29 image of the lamp on the viewing screen, which is designed as a ground-glass  
30 screen, for instance.

1 According to a further advantageous exemplary embodiment of the invention, the  
2 imaging and reflecting functions of the imaging optics and the mirror can be  
3 combined in one component if the second mirror is designed curved in shape.

4 This design saves costs, because a complicated and cost-intensive lens system  
5 between the mirror wall and viewing screen can be eliminated.

6  
7 The exposure apparatus can be further improved if a reflector is located in the  
8 beam path behind the lamp. It creates a reversed image of the lamp in or,  
9 preferably, next to the lamp. The light yield can be nearly doubled as a result.  
10 Additionally, adjustment can be greatly simplified, because it can now be carried  
11 out with the images of the lamp and the lamp image positioned side-by-side on  
12 the viewing screen.

13  
14 The arrangement of the individual components is extremely important to achieve  
15 a particular space-saving and efficient design of the apparatus. For example, a  
16 condensor and the semipermeable mirror layer are located in the beam path  
17 behind the lamp in the ray direction. The semipermeable mirror layer divides the  
18 light into a first, preferably, UV portion used for exposure, and into a second  
19 spectral portion, preferably the visible and IR portion. A mirror is located in linear  
20 succession after the second spectral portion, which mirror reflects the second  
21 spectral portion back in the direction toward the semipermeable mirror layer,  
22 which is situated so as to divert part of the second spectral portion to the viewing  
23 screen. In this fashion, all functions are realized in a very compact design. The  
24 light reflected back into the lamp and not used for exposure is absorbed there by  
25 cooling elements. Parts of this second spectral portion serve to adjust the lamp  
26 with the aid of the viewing screen. The fact that only the used, preferably UV  
27 portion reaches the offset printing plate is particularly advantageous.

28  
29 The object of the method is attained using an exposure method according to the  
30 invention, in particular for wavelength-dependent light outcoupling, in which at  
31 least a first, preferably wavelength-dependent mirror layer is penetrated by

1 radiation within an exposure beam path of a lamp to divide the beam path into a  
2 spectral portion used for exposure, and a second spectral portion, wherein at  
3 least one part of the second spectral portion is used to adjust the lamp. The  
4 advantage of this is the fact that the adjustment can take place with a very high  
5 degree of accuracy using very simple means. It is further emphasized that, with  
6 this method, the actual unused spectral portion can be used before absorption,  
7 instead of being dissipated directly.

8  
9 A particularly unusual aspect of the method is the fact that the second spectral  
10 portion is reflected on a second mirror back in the direction toward the first,  
11 preferably wavelength-dependent mirror layer. The mirror is advantageously  
12 situated perpendicular to the direction of propagation of the unused spectral  
13 portion for this purpose, so that all of it is reflected in the direction toward the first  
14 mirror layer.

15  
16 A particularly advantageous aspect of the method according to the invention is  
17 the fact that the spectral portion reflected in the second pass through the first,  
18 preferably wavelength-dependent mirror layer is imaged on a viewing screen.  
19 The lamp can be easily adjusted using the image that is created.

20  
21 The largest share of the second spectral portion passes through the mirror layer  
22 in the second pass through the preferably wavelength-dependent mirror layer in  
23 the direction of the lamp, where the energy is advantageously absorbed by  
24 cooling elements already in place. No further cooling elements are necessary,  
25 therefore, which allows for a more compact and cost-effective design.

26  
27 The method according to the invention is carried out particularly advantageously,  
28 [in that] the light emitted by a lamp is bundled with the aid of a condensor and, by  
29 means of a first, semipermeable, preferably wavelength-dependent mirror layer,  
30 is divided into a spectral portion used for exposure and into a second spectral  
31 portion, whereby the second spectral portion penetrates the mirror layer and is

1 reflected back by a second mirror in the direction toward the first mirror layer and  
2 is partially diverted on the mirror layer in the direction toward the viewing screen,  
3 and an image of the lamp is created on the viewing screen. This image can be  
4 used to adjust the lamp. This advantageous exemplary embodiment of the  
5 method allows for a very compact design of the device.

6  
7 This is described in greater detail using the drawings, which represent an  
8 exemplary embodiment of the invention.

9  
10 Figure 1 shows a schematic representation of the device according to the  
11 invention, and the method, and

12  
13 Figure 2 shows a schematic representation of the beam path in an exposure  
14 apparatus for printing plates using a digital mirror device.

15  
16 An exposure apparatus 10 is shown in Figure 1. A condensor 2 is located in the  
17 beam path of the lamp 1, onto which the divergent bundle of rays emitted by the  
18 lamp 1 falls and leaves this as a parallel bundle of rays. The parallel bundle of  
19 rays radiates in the direction toward a semipermeable mirror layer 7 located in  
20 the further course of the beam path. This semipermeable mirror layer 7 divides  
21 the light beams into a first UV portion 14 used for exposure, and into a second,  
22 visible and IR portion 15. The second spectral portion 15 passes through this  
23 wavelength-dependent mirror layer 7 and, in linear succession after it, hits a  
24 second mirror 16 which reflects the second spectral portion back to the mirror  
25 layer 7, which is positioned at a 45-degree angle to the beam path of the second  
26 spectral portion 15. Part of this second spectral portion 17 is now reflected at a  
27 90° angle, passes through imaging optics 18, and hits a viewing screen 19. The  
28 used spectral portion 14 is diverted by the mirror layer 7 directly in the direction  
29 of the object 21 or before by means of further mirror layers. A reflector 22 is  
30 located on the side of the lamp 1 opposite to the condensor 2, which reflector 22  
31 creates a reversed image 23 of the lamp in or, preferably, next to the lamp 1. The

light yield can be nearly doubled as a result. Additionally, adjustment can be greatly simplified, because it can now be carried out with the images of the lamp and the lamp image positioned side-by-side on the viewing screen 19. The radiant energy of the unused spectral portion is absorbed by lamp cooling elements 20. No further light-absorbing elements are required.

Figure 2 shows the beam path in an exposure apparatus for printing plates using a digital mirror device 3. The drawing shows an exposure apparatus 10 comprising a lamp 1, a condensor device 2, a light modulator designed as digital mirror device 3, a field lens 4 located directly in front of the digital mirror device 3, and a projection lens 5. Also located in the beam path after the condensor 2 is a large converging lens 6, a first wavelength-dependent mirror layer 7, a converging lens having a smaller diameter, and a plane mirror 9. A second mirror 16 is located behind the wavelength-dependent mirror layer 7, which second mirror 16 can be designed parabolic in shape, for example, depending on the exemplary embodiment. Imaging optics and a viewing screen are positioned at an angle above this.

A divergent bundle of rays 11 leaves a lamp 1 and falls upon the condensor device, then exits it as a parallel bundle of rays 12. The parallel bundle of rays 12 strikes the large converging lens 6, which forms a convergent bundle of rays out of this, which convergent bundle of rays achieves its smallest cross-section in front of the converging lens 8. The wavelength-dependent mirror layer 7 divides the bundle of rays 13 into a first UV portion 14 and a second visible and IR portion 15. The UV portion 14 is reflected downward at an angle by the wavelength-dependent mirror layer 7 and reaches the converging lens 8. Before the small converging lens 8, the UV portion 14 is reflected further on the plane mirror 9 and continues upward at an angle, where it strikes the field lens 4. A parallel bundle of rays—not described further—passes through the field lens 4 and strikes the digital mirror device 3, where it is reflected at an acute angle and passes back through the field lens 4. The field lens 4 forms a convergent bundle

1 of rays out of the reflected rays, which convergent bundle of rays travels  
2 downward normally into the projection lens 5.

3

4 The second, visible and IR portion 15 passes through the wavelength-dependent  
5 mirror layer 7 and, in linear succession after it, strikes a second mirror 16, which  
6 reflects the second spectral portion 15 back toward the wavelength-dependent  
7 mirror layer. A part 17 of this second spectral portion—passing through imaging  
8 optics 18—is now reflected on a viewing screen 19, by way of which the lamp 1  
9 can be adjusted. The largest share of the second spectral portion passes back  
10 through the first mirror layer and returns to the lamp 1, where it is absorbed by  
11 cooling elements 20.



## Reference Numerals

1	
2	
3	1: Lamp
4	2: Condensor
5	3: Digital mirror device
6	4: Field lens
7	5: Projection lens
8	6: Large converging lens
9	7: Wavelength-dependent mirror layer
10	8: Converging lens
11	9: Plane mirror
12	10: Exposure apparatus
13	11: Divergent bundle of rays
14	12: Parallel bundle of rays
15	13: Convergent bundle of rays
16	14: UV spectral portion
17	15: Second spectral portion
18	16: Second mirror
19	17: Reflected part of the second spectral portion
20	18: Imaging optics
21	19: Viewing screen
22	20: Cooling elements
23	21: Object
24	22: Reflector
25	23: Image of the lamp
26	
27	
28	
29	